## Multi-screen video resolution calculation

(1) adaptive

For example, for a $3 \times 2$ G65 multi-screen, the adaptive cutting effect is as follows.


The display area is the shaded part of the picture above, and the video only needs to control the aspect ratio to $3: 2$. For example $1080 \times 720$

It is suitable for adaptive cutting to the $3 \times 2$ screen.
(2) full screen

For example, the $3 x 2$ G65 combined screen, the full screen cutting effect is as follows.


The display area is the shaded part of the above figure.
Assuming the diameter of the fan is $d$, the side length of the inscribed square is about $0.7 d$, and the left and right sides are left with 0.15d. Therefore:

Width Height
$=(3 \times 0.7 \mathrm{~d}+0.3 \mathrm{~d}) /(2 \mathrm{x} 0.7 \mathrm{~d}+0.3 \mathrm{~d})$
$=3 \mathrm{x} 0.7+0.3 / 2 \mathrm{x} 0.7+0.3$
$=2.4 / 1.7$

At the same time, the video should be proportionally distributed in the shaded area, otherwise it will not be displayed.

Note: General calculation $(w * 0.7+0.3) /(h * 0.7+0.3)$, as $w, h$ increases, it gets closer and closer to $\mathrm{w} / \mathrm{h}$

